

Computing

Key Stage 3

Hours Per Week: 1

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
2025 – 20256	Online Safety	Networks and Communication	AI	Digital Literacy	Graphic Design	Game design with Kudo
2026 – 2027	Digital Citizenship	Scratch with maths	Characters sound and images	Managing Data	Computational thinking	Coding with Python
2027 - 2028	Media Literacy and AI	AI and computers in society	Basic Binary	Physical Computing	App / Web development and AI	Podcasting, Blogging and Vlogging