

GCSE Computer Science

Key Stage 4

Hours Per Week: 3

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 10	Introduction to GCSE Computer Science course and expectations. 2.1 Algorithms	2.1 Algorithms 2.2 Programming Fundamentals	2.2 Programming Fundamentals 2.3 Producing robust programs	2.4 Boolean logic 2.5 Programming languages and integrate Development Environments	1.1 System architecture	1.2 Memory and storage
Year 11	1.2 Memory and storage	1.3 Computer network, connection and protocols	1.4 Network security 1.5 System software	1.6 Ethics, legal, cultural and environmental impacts of technology Exam prep	Exam Prep	